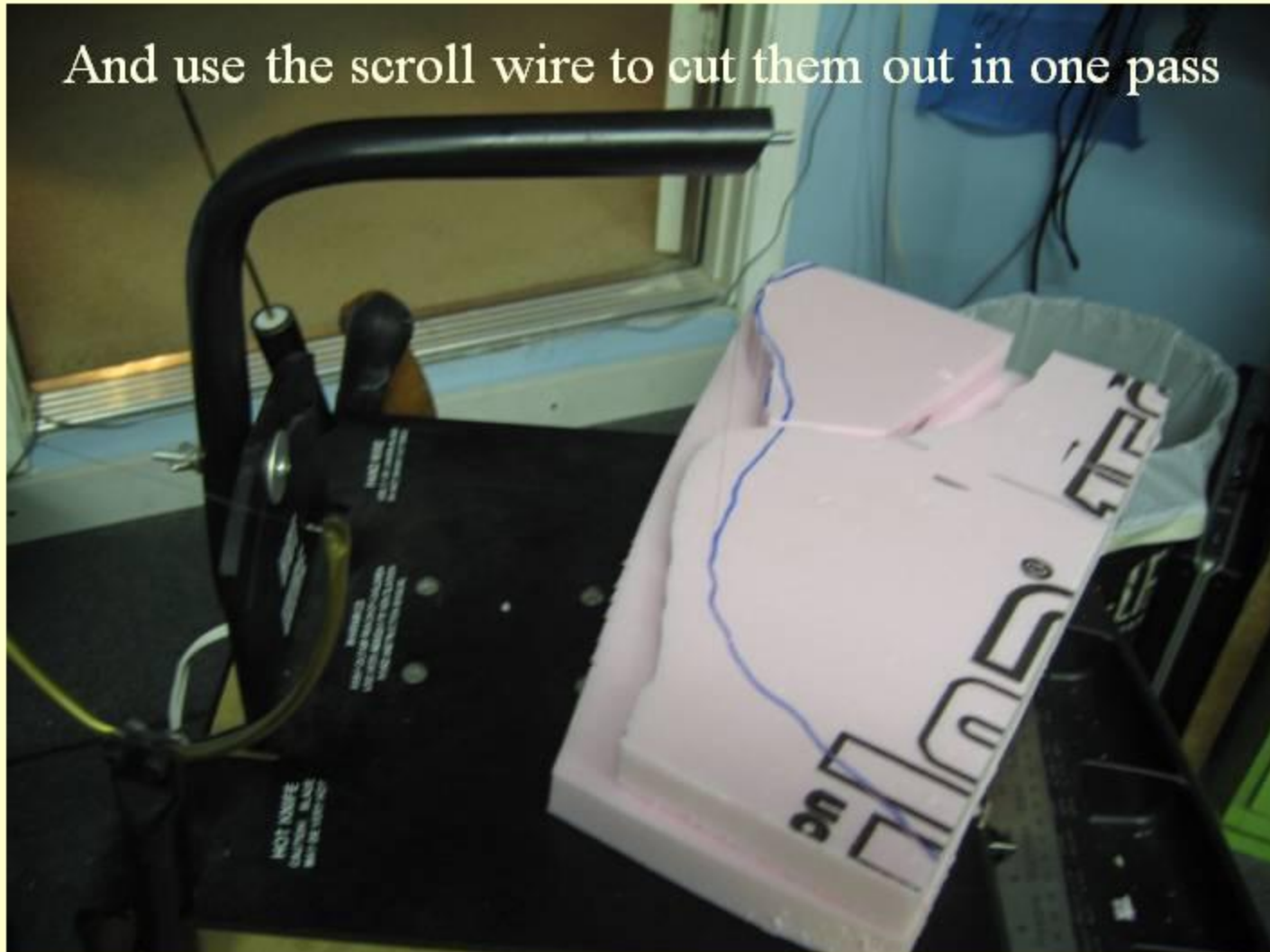


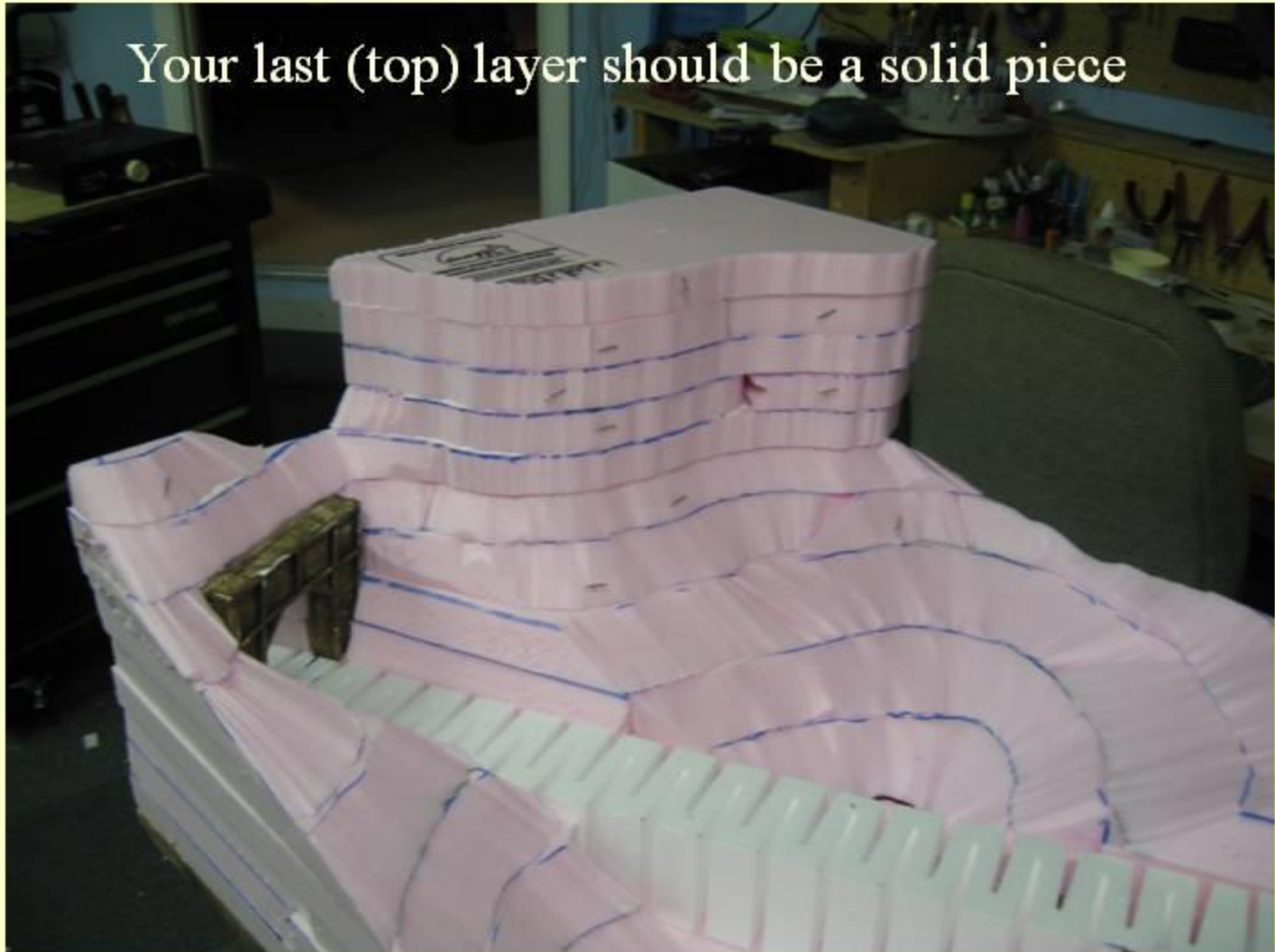
Building Foam Scenery

And use the scroll wire to cut them out in one pass



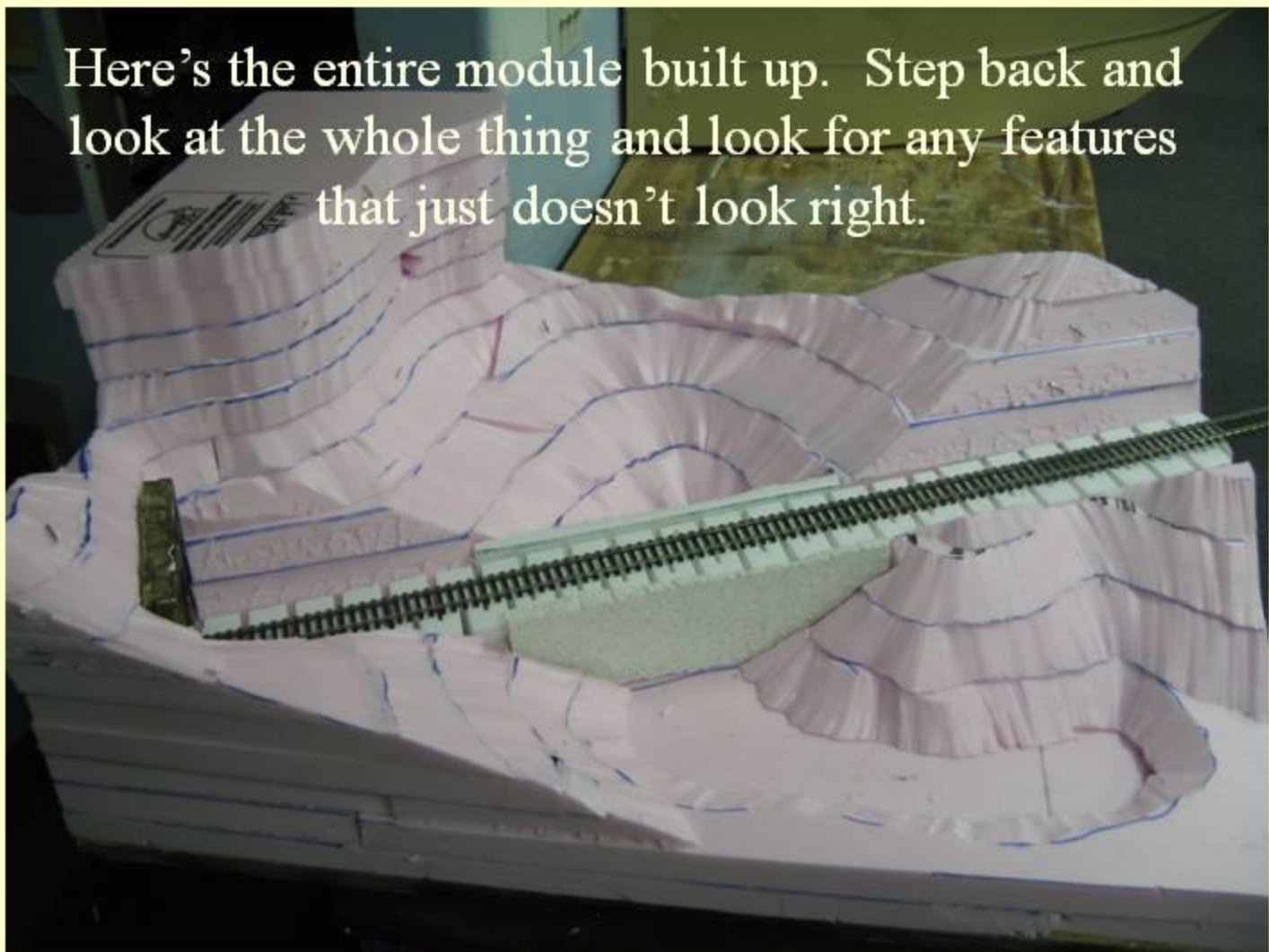
Building Foam Scenery

Your last (top) layer should be a solid piece



Building Foam Scenery

Here's the entire module built up. Step back and look at the whole thing and look for any features that just doesn't look right.



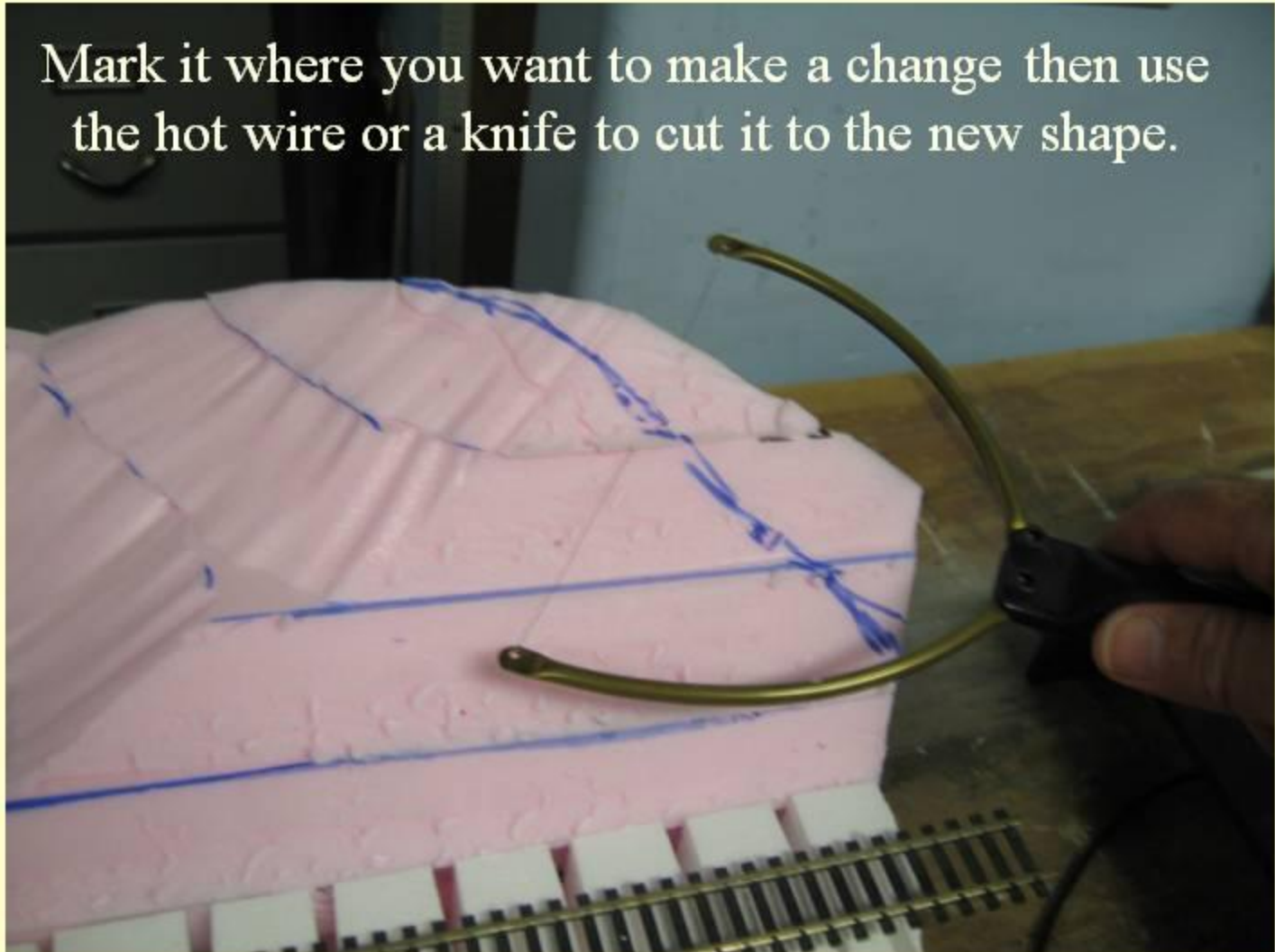
Building Foam Scenery

Let's say we don't like the shape of this hill

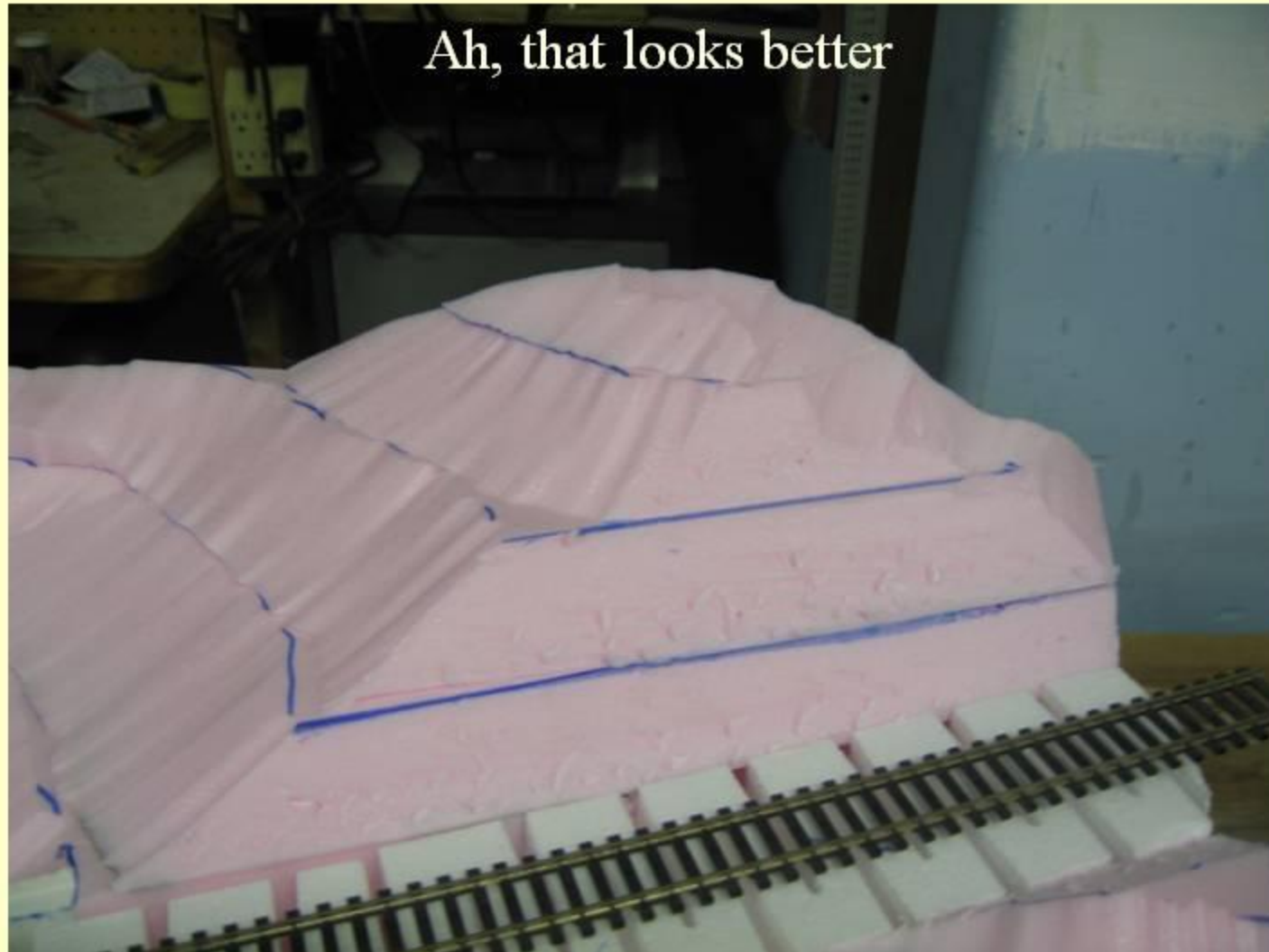


Building Foam Scenery

Mark it where you want to make a change then use the hot wire or a knife to cut it to the new shape.

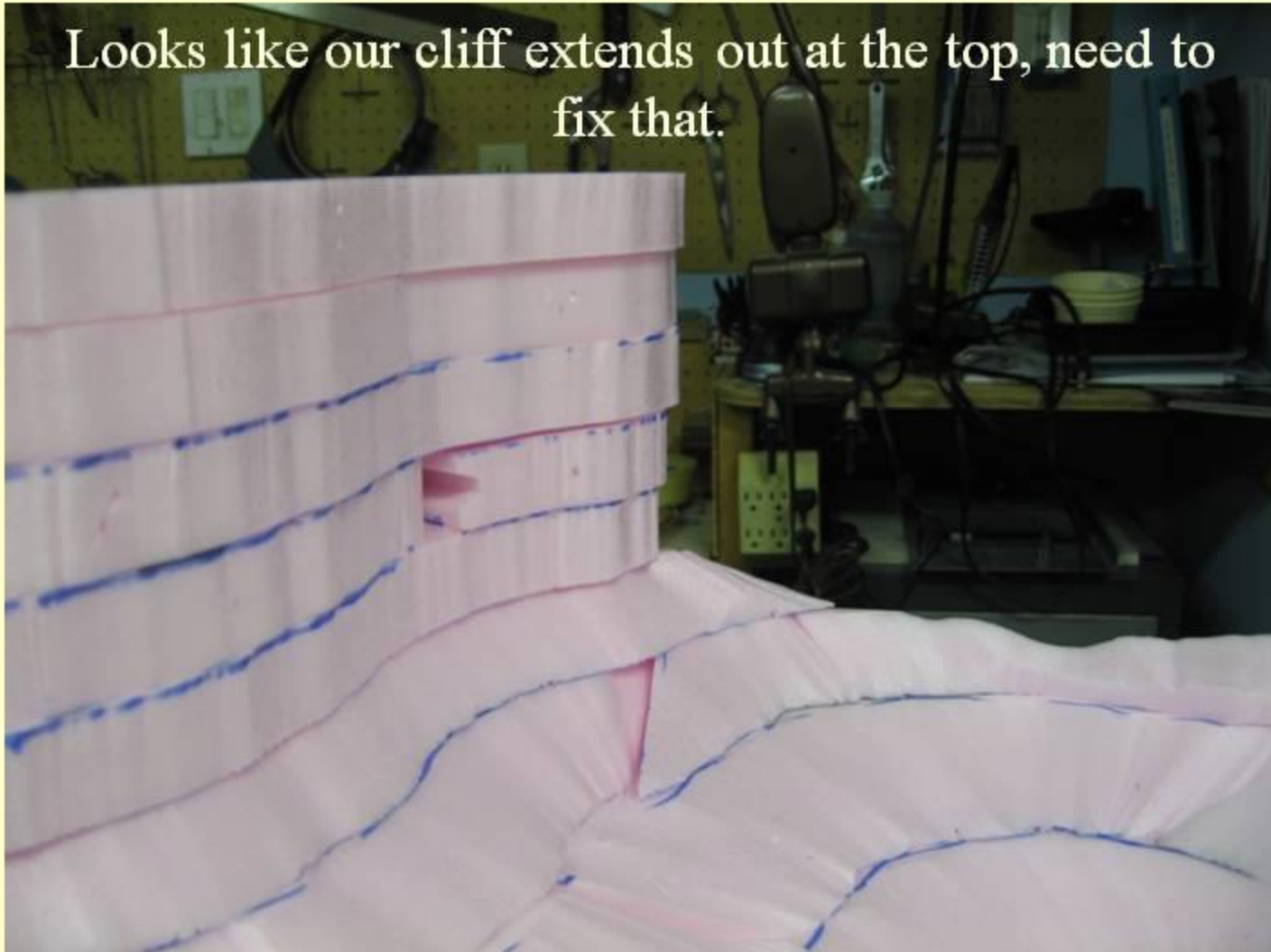


Building Foam Scenery



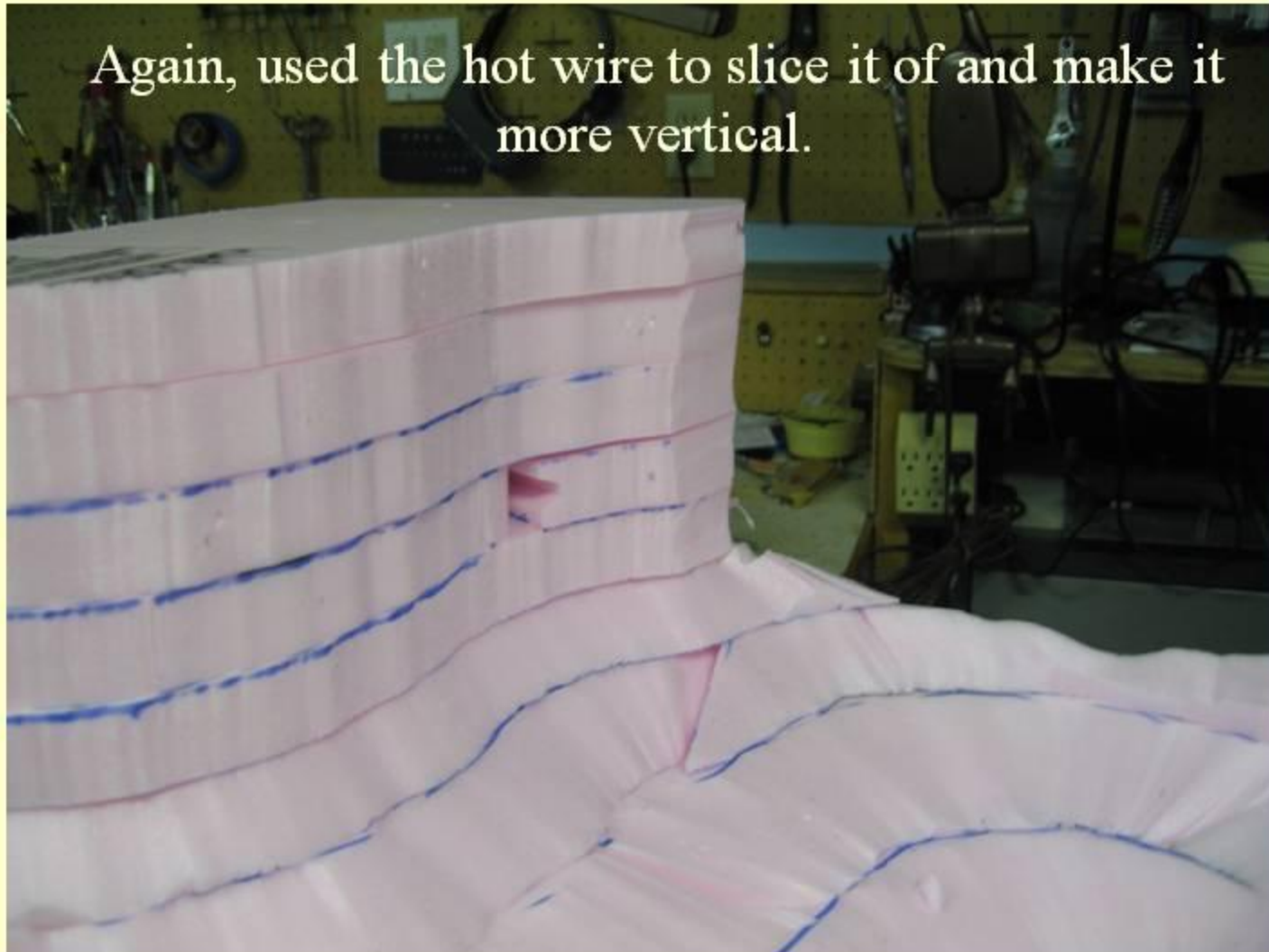
Building Foam Scenery

Looks like our cliff extends out at the top, need to fix that.



Building Foam Scenery

Again, used the hot wire to slice it off and make it more vertical.

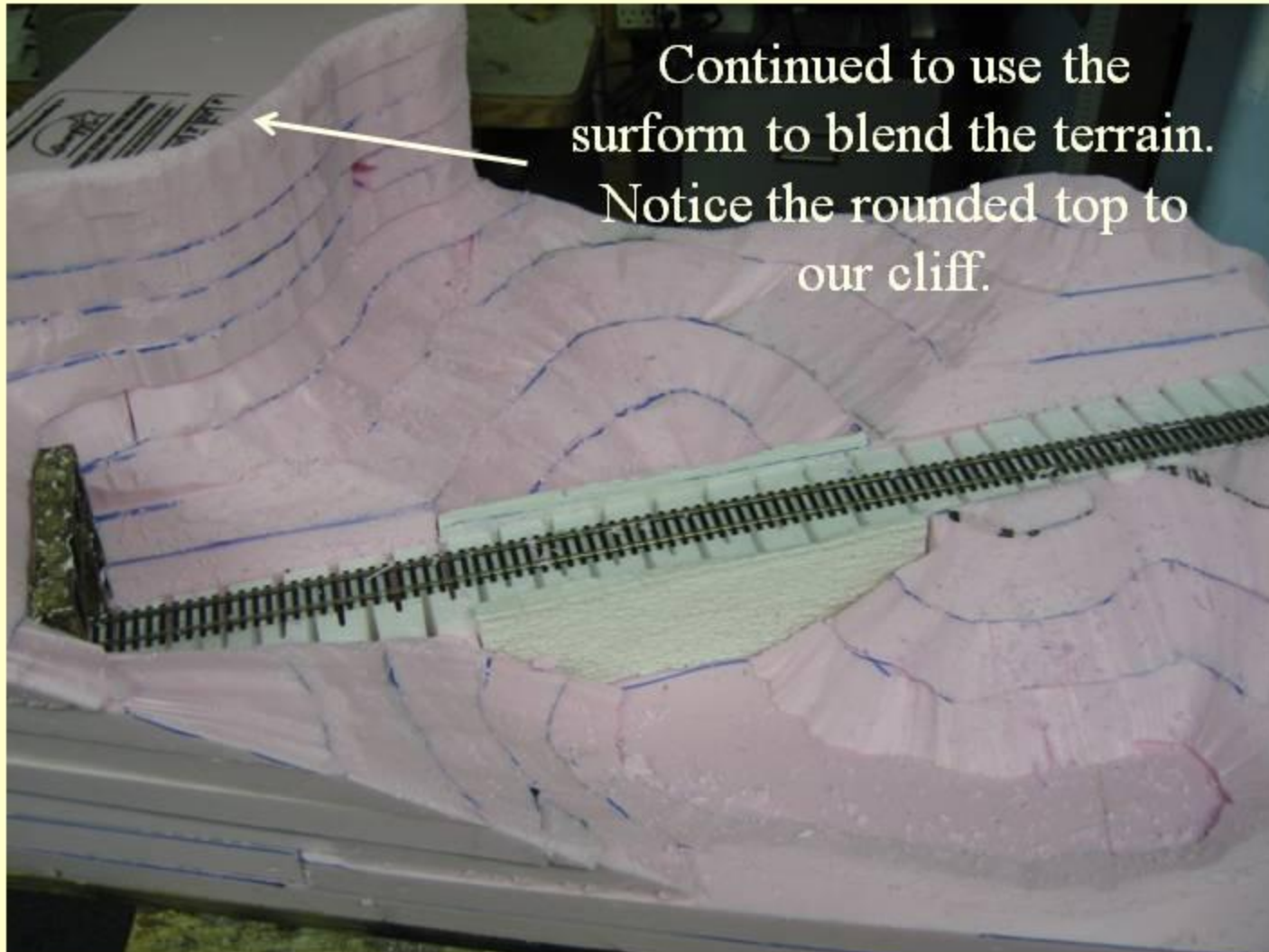


Building Foam Scenery

Then we used a surform to blend it in.



Building Foam Scenery



Adding Plaster towels

Now it's time to add a layer of plaster soaked paper towels to give us a basic terrain surface.



Adding Plaster towels

Industrial paper towels are a little stronger



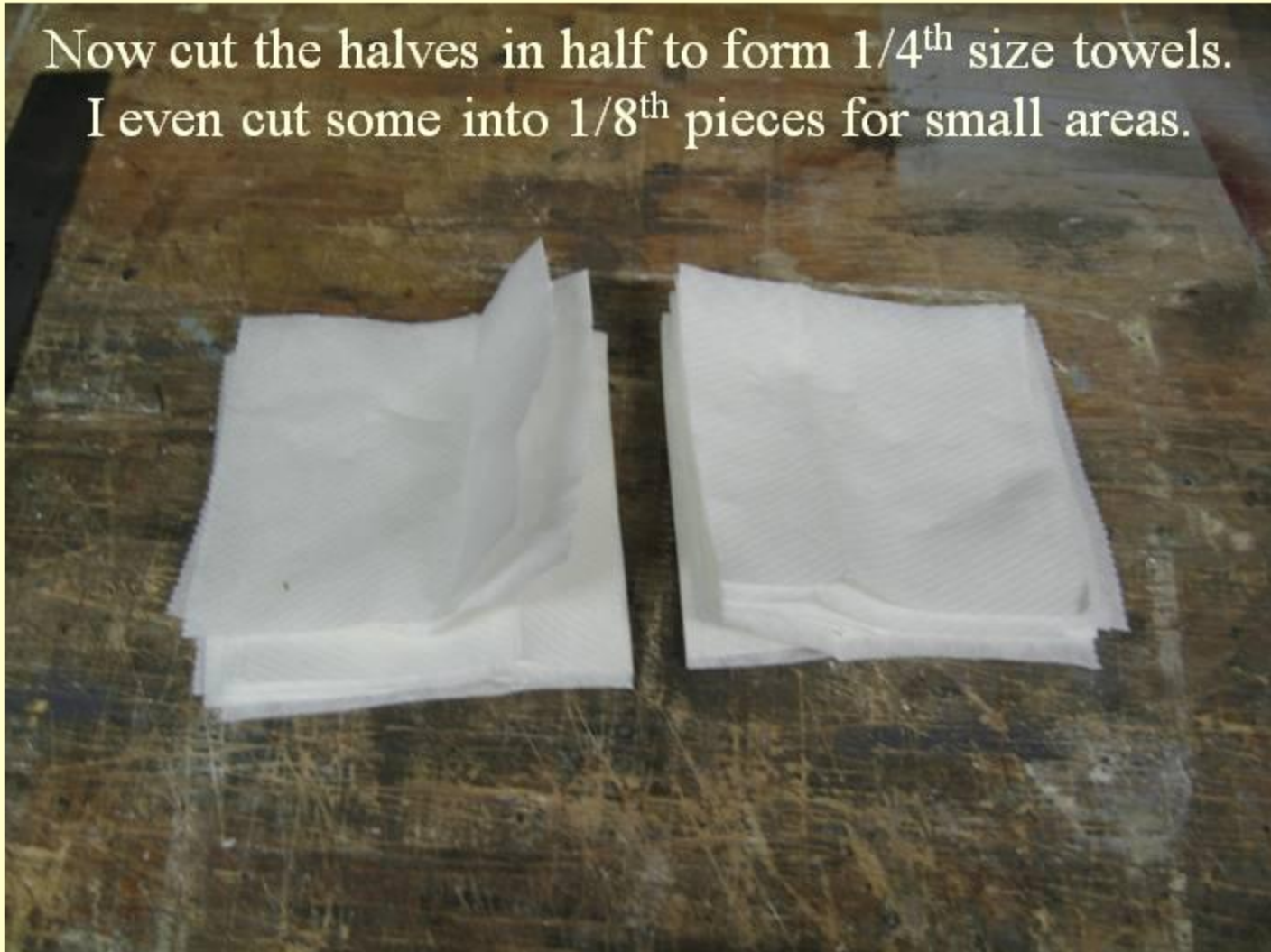
Adding Plaster towels

Use a straight edge and a box-cutter to cut in half



Adding Plaster towels

Now cut the halves in half to form $1/4^{\text{th}}$ size towels.
I even cut some into $1/8^{\text{th}}$ pieces for small areas.



Adding Plaster towels

Mix plaster in approximately 1.5 to 1 ratio.
You want it good and soupy.

